

## **Facility-Wise**

a serious game for collaboration, co-creation and planning facilities

Initially developed as a participatory tool for planning rural services, 'Facility-wise' is now an analogue serious game for collaboration using a game board with various discussion elements around a topographical map of a specific case. Six to ten participants - real stakeholders with different interests - explore different future scenarios for merging, moving, maintaining, spreading or combining different facilities and services. It can be tailored to fit different (rural or urban) cases, relating to different topics and geographical scales. Topics can include the provision of local health care, education, sports or even private facilities such as supermarkets. While 'playing' the game, stakeholders map out the current state of affairs and discuss future perspectives. The aim is to gain insight into various interests and directions for development. It is also possible to play the game as a simulation in which participants play a role.





The training

**day 1:** max 15 participants will learn about how and when to use Facility-Wise.

**day 2:** max 8 aspiring moderators will be trained on how to navigate group-dynamics, interactions, emotions and conflicting interests of stakeholders.

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## The game

consists of a box with a manual, gameboard, playing cards, and game-pieces. Contact Placelift for purchasing Facility-Wise in your language.

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## Certification

Each aspiring moderator will have to conduct a 'test-session' that will be judged. Certification allows acces to the Facility-Wise network\*.

Co-create your living environment

\* the network is a world-wide online community and platform

3-step progam

The game, the training and certification

To use Facility-Wise it is possible to contact Placelift or Partoer. We offer moderation of serious games for various contexts in the North of the Netherlands. Outside this context it is possible to purchase Facility-Wise in combination with a training for moderators. Facility-Wise is a flexible collaborative method made to fit different contexts and theme's, but sucess is dependent on a good moderator that can tailor it to the local case. Moreover, dealing with conflicting interests of stakeholders makes it essential to have a trained moderator. This moderator must 1) know the method, 2) be independent and unbiased, and 3) have the skills to lead a good discussion and manage the group process. Partoer and Placelift collaborate in offering a 2-day training for moderators. After a positive assessment, certification allows access to Facility-Wise as well as a world-wide network to exchange experiences and receive feedback.









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This tool was developed through a participatory process, and refined according to feedback and results from 6 test-cases. It consists of a box with the 'gameboard', 'playing cards', chips that could represent money or users, a discussion-timer and a manual for the (impartial) moderator that will prepare the process and guide the discussion.

For more information see: https://www.rug.nl/frw/news/2019/serious-game-voorzienin gen-wijs-helpt-krimpregios-prioriteiten-stellen **and** https://youtu.be/7z3e\_0RDj8U





This project was initially commissioned by Noardwest-Fryslan to the University of Groningen/Partoer, and led by S. Christiaanse. It is now being further developed by Placelift and Partoer.





